

Ashley & Stephanie Daubs Memorial 3-on-3 Basketball Tournament Rules and Regulations

The goal of the tournament is to promote fun and friendly competition. All players and spectators are required to demonstrate good sportsmanship at all times.

Player information and eligibility

1. Each team must have four (4) players on their roster and be registered as a team by the predetermined entry deadline. Additions and/or changes on rosters will not be permitted under any circumstances after the registration deadline. Each team is guaranteed a minimum of three games. We offer a double elimination tournament, with a “Toilet Bowl” bracket for teams losing their first two games.
2. Players may appear on only one (1) team roster for each tournament. Any player appearing on more than one (1) team roster will be automatically disqualified from participating in the tournament.
3. Each player must sign a liability waiver, participants under the age of 17 MUST have a parental signature. A copy is available at registration. An identification bracelet will be issued at registration and MUST be worn at all times to participate in all games.
4. Prizes are awarded in each division for first, second and third positions. Prizes are also awarded for the winning team of the Toilet Bowl divisions.

Weather Policy

Adverse weather conditions & unplayable situations may result in the following (in order of decision-making process):

1. Delay of games for a period of time until the clouds break and conditions improve. (May also require moving games from scheduled courts to overflow courts or others not in use, and/or eliminate certain aspects such as Toilet Bowl, etc.).
2. Reduce the number of points required to win a game.
3. Play games on a consecutive basis by game number rather than by the pre-established game times.
4. Change the format of the tournament from double to single elimination.
5. Cancel the tournament.

In the unlikely event of cancellation of the tournament due to adverse weather conditions, each team shall receive their four (4) players t-shirts and team registration package . Every effort will also be made to present trophies and awards in an equitable manner.

SPECIAL NOTE: Teams must be at their court at the scheduled time, even if games are “running behind”. If games are “running behind” for any reason (inclement weather, slow play, etc.) the final point of reference for scheduling or re-scheduling procedures shall be the Bracket Tent; not any verbal information provided by a Referee. The players are ultimately responsible for obtaining accurate scheduling information and being at their court to play when their game is to begin. Game time is forfeit time.

Should poor weather conditions force the cancellation of our event, teams WILL NOT receive a full refund of the entry fees paid.

The following rules will also be enforced:

1. Team must register together with the Bracket Coordinator 45 minutes before your first scheduled game. Teams will not be admitted on the court until all fees are paid and waiver forms signed by all parties.
2. After first game, team should be on site at least 30 minutes prior to each scheduled game time.
3. Team must have at least three, but no more than five, players on the roster. No substitution or new members of team are permitted after the first game. Teams must finish the tournament with the original members listed on the team roster.
4. Team and players must check in with scorekeeper before the beginning of the game.
5. Three players must start each game.
6. Team substitution may only be made after successful shot attempts.
7. A game is 25 minutes with a continuous clock or to 20 points, whichever comes first. If you are in the toilet bowl division a game is 25 minutes with a continuous clock or to 15 points, whichever comes first.
8. Clock will only stop for injury and/or at official's discretion.
9. If the score is tie after time has run out of the game. The ref flips a coin, the winner of the toss, gets 1st possession. Game will resume, and whichever team gets the next point wins the game.
10. All open wounds should be bandaged; if blood is detected during a game, a substitution must take place.
11. Each successful basket inside the 3 point line counts as one (1) point and any basket scored outside the 3 point line is worth (2) points.
12. Change of possession must begin at the top of the key.
13. **FOULS:** Each player has a limit of five fouls before he or she is fouled out. If a foul is committed, the opposing team takes the ball out at the top of the key. If a person is fouled while in the act of shooting and the ball goes in, the team gets a foul shot (whether the foul shot goes in or not); the other team gets the ball after the foul shot. If a player is in the act of shooting but the ball does not go in, there is no foul shot and the same team takes the ball out at the top of the key. After six team fouls are committed, the team will shoot a bonus shot.
14. **TECHNICAL FOUL:** You will be eliminated from the game after the first technical foul is committed, and eliminated from the tournament and ejected from the premises if a second technical foul is committed. Technical fouls may be called for, but not limited to, bad language, unsportsmanlike conduct, fighting, etc.
15. **TIE GAME:** Official will flip a coin to determine who will take the ball out at the top of the key. There will be a two-minute overtime. If the game is still tied at the end of two minutes, there will be a two-minute sudden death overtime. The first basket in, wins. If the game is still tied at the end of the second overtime, a coin toss will determine the winner.
16. **FORFEIT OF THE GAME:** The following infractions will result in a game forfeiture: Failure to be on the court at scheduled time; if three players cannot start the game; and/or if at least two players (on a four player team) or three players (on a five player team) cannot continue the game.